

Rushyendra Sujith Kumar Kamireddi

Machine Learning Intern

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EDUCATION

WOXSEN UNIVERSITY

DATA SCIENCE & ARTIFICIAL INTELLIGENCE B.TECH

CGPA: 2.7/4

August 2021 - July 2025

Hyderabad, Telangana

EXCELLENCIA JUNIOR COLLEGE

MPC INTERMEDIATE

Percentage: 81%

August 2019 - March 2021

Hyderabad, Telangana

SADHU VASWANI INTERNATIONAL SCHOOL

10TH

Percentage: 86%

June 2018 - March 2019

Hyderabad, Telangana

EXPERIENCE

MYCLASSBOARD | MACHINE LEARNING INTERN

Jan 2024 – Present

SKILLS

PROGRAMMING LANGUAGES

LIBRARIES/FRAWORKS

TOOLS / PLATFORMS

DATABASES

PYTHON, JAVA, HTML, CSS, JAVASCRIPT

SCIKIT-LEARN, TENSORFLOW, REACT, django, pandas, llama2, bart, flan-t5, Seaborn, pyplot

POWER BI, EXCEL, AWS, GCP

SQL, MONGO DB

PROJECTS / OPEN-SOURCE

LLAMA2_CHATBOT | [LINK](#)

Python, Llama2, Streamlit

A simple yet powerful conversational agent built using Llama2 and Streamlit. This project aims to provide a seamless and interactive chatbot experience with the integration of Llama2 for natural language processing and Streamlit for creating a user-friendly web interface.

T5-AND-BART-MODEL-TRAINING-AND-EVALUATION | [LINK](#)

Python, T5, Bart

scripts and tools for training and evaluating T5 (Text-To-Text Transfer Transformer) and BART (Bidirectional and Auto-Regressive Transformers) models for various natural language processing tasks.

REAL-TIME-CODE-EDITOR | [LINK](#)

Express, React, Node

A real-time code editor built using React for the frontend, and Express with Node.js for the backend. It allows users to collaboratively edit code in real time, making it ideal for pair programming, code reviews, and educational purposes.

HIGH END IMAGE REGISTRATION AND AUTHENTICATION | [LINK](#)

python, numpy, opencv_python, scikit_learn

This project aims to enhance image registration accuracy by integrating feature extraction and machine learning techniques. The goal is to achieve precise alignment between images, even when significant features are missing.

A simple implementation of the classic Snake game using Java. The game provides a basic user interface where players control a snake to eat food and grow longer without colliding with walls or the snake's own body.

CERTIFICATIONS

- AWS Fundamentals - **COURSERA**
- Python for Data Science, AI & Development - **COURSERA**
- Data Visualization with Python - **COURSERA**
- Data Analysis with Python - **COURSERA**
- Introduction to Data Engineering - **COURSERA**
- Social Media Data Analytics - **COURSERA**
- Exploratory Data Analysis for Machine Learning - **COURSERA**
- Getting Started with Power BI Desktop - **COURSERA**
- Introduction to Big Data with Spark and Hadoop - **COURSERA**
- Introduction to Web Development - **COURSERA**
- Java (Basic) - **HACKERRANK**
- Python (Basic) - **HACKERRANK**
- Software Engineer Intern - **HACKERRANK**